

# Question Paper Code : 3037

B.Sc. (Part-III) Examination, 2017

## COMPUTER SCIENCE

(Old Syllabus)

[ Second Paper ]

### (Microprocessor and Assembly Language Programming)

Time : Three Hours

Maximum Marks : 75

**Note :** Answer **five** questions in all. Question **No.1** is **compulsory**. Besides this, attempt **One** question from each of the **four** units.

1. Attempt all questions : [31]
- (a) Explain the purpose of  $S_0$  and  $S_1$  pin in 8085 microprocessor.
  - (b) Describe various types of flags in 8086.
  - (c) Differentiate between hardware and software Interrupts.

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[P.T.O.]

- (d) Differentiate between synchronous and asynchronous data transfer.
- (e) Explain the term pipelining. Justify the statement that pipelining enhances the speed of execution of statement.
- (f) What is interfacing ? Discuss its purpose and utility.
- (g) Differentiate between 8085 microprocessor and 8086 microprocessor.
- (h) By giving examples explain machine cycle, instruction cycle.
- (i) Discuss the purpose of segmented memory in 8086 microprocessor.
- (j) Explain the significance of HOLD and HLDA pins in microprocessor.

#### UNIT - I

2. (a) How many address lines are required to access 1M byte of memory ? [4]

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- (b) Define an instruction. What are the two parts of an instruction ? Give example. [7]

3. Draw the logic pinout diagram of 8085 microprocessor and classify the pins of 8085 microprocessor. [11]

#### UNIT - II

4. Draw and explain the timing diagram for execution of the instruction MOV C, A and MV1 B, A. [11]
5. Discuss the purpose and utility of addressing modes. Explain different types of addressing modes. [11]

#### UNIT - III

6. Explain the following instructions : [11]

- (a) ADI B, 08
- (b) XRA A
- (c) MOV A, M
- (d) LDA F050
- (e) SHLD F030
- (f) NOP

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[P.T.O.]

7. (a) With the help of a suitable diagram explain the vectored interrupts of 8085 microprocessor. [6]
- (b) Write various branch instructions used in 8085 microprocessor. [5]

#### UNIT - IV

8. (a) Write a programme in assembly language to add two 8-bit numbers with carry. [6]
- (b) Write an assembly language programme to find the largest number in a data array 98 H, 72 H and F3H. [5]
9. (a) Write a programme to find the 2's complement of a 8-bit number. [6]
- (b) Write a programme to multiply two 8-bit numbers stored in Location X and X +1 [5]

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